

*Sound Ideas PowerSurge 2 SFX Series
Complete Track and Index Listing*

<i>CD</i>	<i>Tr / In</i>	<i>Title</i>	<i>Description</i>	<i>Time</i>
PS03	1-1	AUTO, CRASH	CAR APPROACHES AND CRASHES INTO FIRE HYDRANT; WATER SPRAYING	1:30
PS03	2-1	AVALANCHE	LARGE AVALANCHE RUMBLE AND PASS BY	:55
PS03	3-1	AVALANCHE	LARGE AVALANCHE RUMBLE AND PASS FROM A DISTANCE	1:27
PS03	4-1	BELL, SMALL	SMALL HIGH BELL DING	:02
PS03	4-2	BELL, SMALL	SMALL HIGH BELL DING	:03
PS03	4-3	BELL, SMALL	SMALL HIGH BELL DING	:04
PS03	5-1	BOMBING, CITY	LARGE EXPLOSION AND FIRE IN BUSY CITY STREET: CROWD PANIC, CARS CRASHING	1:34
PS03	6-1	BOMBING, INDOOR	LARGE EXPLOSION AND FIRE IN BUSY STATION: PANIC, CROWD EVACUATES BUILDING	1:54
PS03	7-1	BUZZER	GAME SHOW BUZZER: SHORT	:03
PS03	7-2	BUZZER	GAME SHOW BUZZER: MEDIUM	:05
PS03	7-3	BUZZER	GAME SHOW BUZZER: LONG	:11
PS03	8-1	COMMUNICATIONS	MONTAGE OF COMMUNICATION AND DATA TRANSMISSION EFFECTS	1:32
PS03	9-1	COMMUNICATIONS	ON LINE PHONE RING AND DATA TRANSMISSION EFFECT	:30
PS03	10-1	COMMUNICATIONS	SPEED DIAL BEEPS	:01
PS03	10-2	COMMUNICATIONS	SPEED DIAL BEEPS	:02
PS03	11-1	COMMUNICATIONS	ON LINE: PHONE RINGING	:28
PS03	12-1	COMMUNICATIONS	ON LINE: DIAL TONE	:19
PS03	13-1	COMMUNICATIONS	ON LINE: BUSY SIGNAL	:30
PS03	14-1	COMMUNICATIONS	ON LINE: HANG UP	:01
PS03	14-2	COMMUNICATIONS	ON LINE: HANG UP	:01
PS03	15-1	COMMUNICATIONS	ELECTRONIC TELEPHONE RING	:02
PS03	15-2	COMMUNICATIONS	ELECTRONIC TELEPHONE RING	:01
PS03	15-3	COMMUNICATIONS	ELECTRONIC TELEPHONE RING	:01
PS03	16-1	COMMUNICATIONS	TELEPHONE PICK UP	:01
PS03	16-2	COMMUNICATIONS	TELEPHONE PICK UP	:01
PS03	17-1	COMMUNICATIONS	TELEPHONE HANG UP	:01
PS03	17-2	COMMUNICATIONS	TELEPHONE HANG UP	:01
PS03	17-3	COMMUNICATIONS	TELEPHONE HANG UP	:01
PS03	18-1	CRASH, LARGE	LARGE MULTIPLE CRASHES WITH HEAVY GLASS AND DEBRIS	:17
PS03	19-1	CRUSH	LARGE CRACKING CRUNCH	:03
PS03	19-2	CRUSH	LARGE CRACKING CRUNCH	:03
PS03	19-3	CRUSH	LARGE CRACKING CRUNCH AND BREAK	:02
PS03	20-1	CRUSH	LARGE CRUNCHING SQUISH	:01
PS03	20-2	CRUSH	LARGE CRUNCHING SQUISH	:02
PS03	20-3	CRUSH	LARGE CRUNCHING SQUISH	:02
PS03	20-4	CRUSH	LARGE CRUNCHING SQUISH	:02
PS03	20-5	CRUSH	LARGE CRUNCHING SQUISH	:03
PS03	21-1	CRUSH	LONG CRACKING CRUNCH	:07
PS03	22-1	CRUSH	LONG CRACKING CRUNCH	:07
PS03	23-1	CRUSH	RHYTHMIC CRACKLING CRUNCHES	:13
PS03	24-1	CRUSH	SLOW, HARD CRACKLY CRUNCH	:02
PS03	24-2	CRUSH	SLOW, HARD CRACKLY CRUNCH AND GRIND	:17
PS03	25-1	DOOR, PNEUMATIC	LARGE PNEUMATIC DOOR: OPEN OR CLOSE	:07
PS03	26-1	DOOR, PNEUMATIC	LARGE PNEUMATIC DOOR: OPEN OR CLOSE	:08
PS03	27-1	EARTHQUAKE	HEAVY, OMINOUS EARTHQUAKE SHAKE AND RUMBLE	2:08
PS03	28-1	EXPLOSION	LARGE PRESSURE EXPLOSION WITH DEBRIS	:10
PS03	29-1	EXPLOSION	LARGE EXPLOSION WITH DEBRIS	:19
PS03	30-1	EXPLOSION	LARGE MULTIPLE EXPLOSIONS WITH DEBRIS	:25

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<i>CD</i>	<i>Tr / In</i>	<i>Title</i>	<i>Description</i>	<i>Time</i>
PS03	31-1	EXPLOSION	LARGE MULTIPLE EXPLOSIONS WITH DEBRIS	:35
PS03	32-1	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN ON	:03
PS03	32-2	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN ON	:03
PS03	32-3	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN ON	:02
PS03	32-4	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN ON	:03
PS03	32-5	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN ON	:03
PS03	33-1	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN OFF	:02
PS03	33-2	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN OFF	:03
PS03	33-3	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN OFF	:03
PS03	33-4	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN OFF	:03
PS03	33-5	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: TURN OFF	:02
PS03	34-1	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: SHORT OUT	:04
PS03	34-2	FLOODLIGHT	GIANT FLOODLIGHT OR SEARCH LIGHT: SHORT OUT	:09
PS03	35-1	GROAN	EERIE, AGONIZING GROAN	:25
PS03	36-1	GROAN	EERIE, AGONIZING GROAN	:21
PS03	37-1	GROAN	EERIE GROAN WITH CONSTANT PITCH	:45
PS03	38-1	GUN, SHOT	LARGE SLOW MOTION GUN SHOT	:06
PS03	39-1	GUN, SHOT	LARGE SLOW MOTION GUN SHOT	:05
PS03	40-1	GUN, SHOT	LARGE SLOW MOTION GUN SHOT	:07
PS03	41-1	GUN, SHOT	LARGE SLOW MOTION GUN SHOT	:07
PS03	42-1	HAUNTED HOUSE	INTENSE HAUNTED HOUSE GROANS, HOWLS AND GROWLS	2:36
PS03	43-1	HAUNTED HOUSE	ANGRY SPIRIT WHISPERS AND TURMOIL IN POSSESSED HOUSE	2:18
PS03	44-1	HIT, METAL	HARD METAL HIT AND RING	:05
PS03	44-2	HIT, METAL	HARD METAL HIT AND RING	:03
PS03	44-3	HIT, METAL	HARD METAL HIT AND RING	:02
PS03	44-4	HIT, METAL	HARD METAL HIT AND RING	:03
PS03	44-5	HIT, METAL	HARD METAL HIT AND RING	:04
PS03	45-1	HIT, METAL	HARD, DULL METAL HIT AND RING	:03
PS03	45-2	HIT, METAL	HARD, DULL METAL HIT AND RING	:03
PS03	45-3	HIT, METAL	HARD, DULL METAL HIT AND RING	:07
PS03	46-1	HIT, METAL	HARD METAL CLANK IN DISTANCE	:03
PS03	46-2	HIT, METAL	HARD METAL CLANK IN DISTANCE	:03
PS03	47-1	HYDRAULIC, LIFT	LARGE HYDRAULIC HOIST: RAISE UP	:10
PS03	48-1	HYDRAULIC, LIFT	LARGE HYDRAULIC HOIST: RAISE UP	:10
PS03	49-1	IMPACT, HEAVY	LARGE, HEAVY METALLIC IMPACT	:05
PS03	50-1	IMPACT, HEAVY	LARGE, HEAVY METALLIC IMPACT	:06
PS03	51-1	IMPACT, HEAVY	LARGE, HEAVY METALLIC IMPACT	:06
PS03	52-1	IMPACT, HEAVY	LARGE, HEAVY METALLIC IMPACT	:06
PS03	53-1	IMPACT, HEAVY	LARGE, HEAVY METALLIC IMPACT	:06
PS03	54-1	IMPACT, HEAVY	LARGE, HEAVY IMPACT	:05
PS03	55-1	IMPACT, HEAVY	LARGE, HEAVY IMPACT	:05
PS03	56-1	IMPACT, HEAVY	LARGE HOLLOW METALLIC IMPACT	:05
PS03	57-1	IMPACT, HEAVY	LARGE HOLLOW IMPACT	:04
PS03	58-1	IMPACT, HEAVY	HEAVY IMPACT THUMP	:03
PS03	58-2	IMPACT, HEAVY	HEAVY IMPACT THUMP	:03
PS03	58-3	IMPACT, HEAVY	HEAVY IMPACT THUMP	:03
PS03	58-4	IMPACT, HEAVY	HEAVY IMPACT THUMP	:02
PS03	58-5	IMPACT, HEAVY	HEAVY IMPACT THUMP	:04

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PS03	59-1	INDUSTRY, AMBIENCE	LOUD STEADY NOISE IN LARGE FACTORY	2:45
PS03	60-1	INDUSTRY, AMBIENCE	LARGE FACTORY: MACHINERY AND WORKING NOISES OVER HEAVY RUMBLE	2:58
PS03	61-1	INDUSTRY, AMBIENCE	LOUD HEAVY MACHINERY WORKING IN LARGE FACTORY	2:31
PS03	62-1	INDUSTRY, AMBIENCE	LOW MACHINERY AND VENTILATION RUMBLE IN LARGE FACTORY	1:55
PS03	63-1	LANDSLIDE	LARGE HEAVY LANDSLIDE RUMBLE	1:08
PS03	64-1	MONEY, CASH REGISTER	CASH REGISTER KEY WITH BELL AND DRAWER OPENS	:06
PS03	65-1	MONEY, CASH REGISTER	CASH REGISTER KEY WITH BELL AND DRAWER OPENS, COIN MOVEMENT	:05
PS03	66-1	MONEY, COINS	MANY COINS DROPPING ON CONCRETE SURFACE	:14
PS03	67-1	MONEY, JACKPOT	LARGE SLOT MACHINE JACKPOT PAYOUT	:20
PS03	68-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:05
PS03	69-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:06
PS03	70-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:10
PS03	71-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:07
PS03	72-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:07
PS03	73-1	MORPH, FLESH	SHAPE SHIFTER TRANSFORMATION	:11
PS03	74-1	MOTOR, INDUSTRY	LARGE INDUSTRIAL PUMPING MOTOR	2:30
PS03	75-1	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: OPEN	:04
PS03	75-2	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: OPEN	:03
PS03	76-1	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: CLOSE	:04
PS03	76-2	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: CLOSE	:04
PS03	77-1	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: OPEN	:04
PS03	77-2	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: OPEN	:04
PS03	78-1	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: CLOSE	:04
PS03	78-2	PANEL, ELECTRONIC	SMALL MOTORIZED PANEL ON ELECTRONIC CONSOLE: CLOSE	:04
PS03	79-1	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	79-2	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	79-3	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	80-1	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	80-2	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	80-3	PIN, DROP	SMALL PIN OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:01
PS03	80-4	PIN, DROP	LARGE SKEWER OR NEEDLE DROPPING ON HARD SURFACE; CLOSE UP	:02
PS03	81-1	PIPE BURST, AIR	METAL STRESS CREAKS AND PRESSURIZED AIR PIPE BURST AND LEAK; SHUT OFF	:37
PS03	82-1	PIPE BURST, STEAM	METAL STRESS CREAKS AND PRESSURIZED STEAM PIPE BURST AND LEAK; SHUT OFF	:38
PS03	83-1	PIPE BURST, WATER	METAL STRESS CREAKS AND PRESSURIZED WATER PIPE BURST; SHUT OFF AND DRIBBLE ON FLOOR	1:13
PS03	84-1	RIVER, WHITEWATER	LARGE RIVER WITH EXTREMELY FAST RAPIDS	2:58
PS04	1-1	SCANNER, CHAMBER	LARGE HIGH TECH SCANNING CHAMBER: LOAD AND CLOSE DOOR, HIGH POWER SCAN IMPULSES, POWER DOWN	:35
PS04	2-1	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:03
PS04	2-2	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:03
PS04	3-1	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:04
PS04	3-2	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:04
PS04	4-1	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:03
PS04	4-2	SCANNER, RETINAL	RETINA SCANNING LASER BEAM	:04
PS04	5-1	SCI FI	TRANSFORMATION	:06
PS04	6-1	SCI FI	TRANSFORMATION	:06
PS04	7-1	SCI FI	TRANSFORMATION	:06
PS04	8-1	SCI FI	TRANSFORMATION	:06
PS04	9-1	SCI FI	TRANSFORMATION	:05
PS04	10-1	SCI FI	TRANSFORMATION	:05

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PS04	11-1	SCI FI	DEMATERIALIZATION	:06
PS04	12-1	SCI FI	DEMATERIALIZATION	:06
PS04	13-1	SCI FI	DISINTEGRATION	:05
PS04	14-1	SCI FI	DISINTEGRATION	:06
PS04	15-1	SCI FI	HIGH ENERGY STATIC POPS AND CRACKLES	:33
PS04	16-1	SCI FI	HIGH ENERGY DIGITAL DATA TRANSMISSION	:30
PS04	17-1	SCI FI	TIME STOPS	:03
PS04	17-2	SCI FI	TIME STOPS	:03
PS04	18-1	SCI FI	TIME STARTS UP	:04
PS04	18-2	SCI FI	TIME STARTS UP	:03
PS04	19-1	SCI FI	HEAVY POWER PULSES	:09
PS04	20-1	SCI FI	HEAVY POWER PULSES	:08
PS04	21-1	SCI FI	HEAVY POWER CHARGES	:11
PS04	22-1	SCI FI	HIGH INTENSITY PROBING BEAM	:02
PS04	22-2	SCI FI	HIGH INTENSITY PROBING BEAM	:02
PS04	22-3	SCI FI	HIGH INTENSITY PROBING BEAM	:03
PS04	23-1	SCI FI	HIGH INTENSITY ENERGY BEAM	:02
PS04	23-2	SCI FI	HIGH INTENSITY ENERGY BEAM	:03
PS04	24-1	SCI FI	COSMIC PASS BY	:03
PS04	24-2	SCI FI	COSMIC PASS BY	:03
PS04	25-1	SCI FI	WARPED FIELD	:32
PS04	26-1	SCI FI	HEAVY POWER PULSE	2:00
PS04	27-1	SCI FI	SHIMMERING POWER THROB	1:03
PS04	28-1	SCI FI	HARSH POWER HUM WITH FAINT STATIC POPS	2:00
PS04	29-1	SCI FI	HOLLOW GROANING POWER VIBRATION	1:16
PS04	30-1	SEWER, AMBIENCE	LARGE SEWER INTERIOR AMBIENCE: REVERBERANT WATER TRICKLE AND RUMBLE	2:30
PS04	31-1	SEWER, AMBIENCE	LARGE SEWER INTERIOR AMBIENCE: REVERBERANT WATER TRICKLE AND DRIPS	2:31
PS04	32-1	SHIP, STORM	SHIP IN VIOLENT STORM AT SEA: OCEAN SWELLS, HEAVY RAIN AND THUNDER	3:05
PS04	33-1	SQUEAK, RUBBING	SHORT ABRUPT RUBBING SQUEAK	:02
PS04	33-2	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:02
PS04	33-3	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:02
PS04	33-4	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:03
PS04	34-1	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:03
PS04	34-2	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:03
PS04	34-3	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:03
PS04	34-4	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:03
PS04	35-1	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:04
PS04	35-2	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:04
PS04	35-3	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:04
PS04	35-4	SQUEAK, RUBBING	HARD RUBBING SQUEAK	:04
PS04	36-1	SQUEAK, RUBBING	HARD RUBBING SQUEAKS, SHORT STROKES	:08
PS04	37-1	SQUEAK, RUBBING	HARD RAPID RUBBING SQUEAKS, SHORT STROKES	:25
PS04	38-1	STEAM, BOILER ROOM	LARGE STEAM ENGINE BOILER ROOM AMBIENCE: STEAM HISS AND PUFFS, LARGE PISTONS AND MACHINERY	2:00
PS04	39-1	STEAM, BOILER ROOM	LARGE STEAM ENGINE BOILER ROOM AMBIENCE: STEAM HISS, LARGE PISTONS AND MACHINERY OPERATING	2:13
PS04	40-1	SUBMARINE	SUBMARINE: EXT: RUN ON SURFACE IN CALM SEA	2:02
PS04	41-1	SUBMARINE	SUBMARINE: EXT: RUN ON SURFACE IN ROUGH SEA	2:10
PS04	42-1	SUBMARINE	SUBMARINE: EXT: DIVING DOWN, SUBMERGING BENEATH SURFACE	1:20
PS04	43-1	SUBMARINE	SUBMARINE: EXT: ON BOARD: RUN ON SURFACE, DIVE BENEATH WAVES AND RUN	1:58

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PS04	44-1	SUBMARINE	SUBMARINE: EXT: ON BOARD: RUN ON SURFACE, DIVE BENEATH WAVES AND RUN	1:50
PS04	45-1	SUBMARINE	SUBMARINE: EXT: SUBMERGED SUBMARINE PASS BY CLOSE PERSPECTIVE, UNDERWATER AMBIENCE	1:29
PS04	46-1	SUBMARINE	SUBMARINE: EXT: SUBMERGED SUBMARINE PASS BY CLOSE	1:27
PS04	47-1	SUBMARINE	SUBMARINE: INT: DIVE DOWN AND RUN STEADY	2:01
PS04	48-1	SUBMARINE	SUBMARINE: INT: DIVE DEEP, HEAVY PRESSURE STRESS CREAKS	2:02
PS04	49-1	SWITCH, ELECTRONIC	POWER RELAY FOR MONITOR: SWITCH ON	:01
PS04	49-2	SWITCH, ELECTRONIC	POWER RELAY FOR MONITOR: SWITCH ON	:01
PS04	50-1	SWITCH, ELECTRONIC	POWER RELAY FOR MONITOR: SWITCH OFF	:01
PS04	50-2	SWITCH, ELECTRONIC	POWER RELAY FOR MONITOR: SWITCH OFF	:01
PS04	51-1	SWITCH, METAL	LARGE METAL LEVER: SWITCH ON	:03
PS04	51-2	SWITCH, METAL	LARGE METAL LEVER: SWITCH OFF	:03
PS04	52-1	SWITCH, PLASTIC	LARGE PLASTIC SWITCH: TURN ON	:02
PS04	52-2	SWITCH, PLASTIC	LARGE PLASTIC SWITCH: TURN OFF	:02
PS04	53-1	TANK, GURGLE	LARGE TANK DRAIN PIPE GURGLE	:04
PS04	54-1	TANK, GURGLE	LARGE TANK DRAIN PIPE GURGLE	:06
PS04	55-1	TANK, GURGLE	LARGE TANK DRAIN PIPE GURGLE	:06
PS04	56-1	TANK, GURGLE	LARGE TANK DRAIN PIPE GURGLE	:07
PS04	57-1	TANK, GURGLE	LARGE TANK DRAIN PIPE GURGLE	:09
PS04	58-1	TANK, GURGLE	LARGE TANK DRAINING: HEAVY GURGLES IN PIPE	2:33
PS04	59-1	TANK, GURGLE	LARGE TANK DRAINING: HEAVY GURGLES IN PIPE	2:35
PS04	60-1	TELEMETRY	ELECTRONIC TELEMETRY READOUT: HIGH BURST	:03
PS04	61-1	THUNDERSTORM	FIERCE THUNDERSTORM WITH HARD RAIN AND HIGH WINDS	3:04
PS04	62-1	TRUCK, CRASH	LARGE TRANSPORT TRUCK SMASH THROUGH BUILDING, LARGE CRASHES AND HEAVY DEBRIS	:34
PS04	63-1	VOLCANO	LARGE VOLCANO ERUPTING UP CLOSE: RUMBLE, LAVA SPEWING OUT, STEAM HISS	1:16
PS04	64-1	VOLCANO	LARGE VOLCANO ERUPTING: HEAVY RUMBLE	1:52
PS04	65-1	WATER, BUBBLE	LARGE BUBBLE SURFACING	:03
PS04	65-2	WATER, BUBBLE	LARGE BUBBLE SURFACING	:03
PS04	65-3	WATER, BUBBLE	LARGE BUBBLE SURFACING	:04
PS04	65-4	WATER, BUBBLE	LARGE BUBBLE SURFACING	:05
PS04	66-1	WATER, BUBBLES	LARGE RAPID BUBBLES SURFACING	1:53
PS04	67-1	WATER, BUBBLES	LARGE BUBBLES SURFACING	1:59
PS04	68-1	WATER, DRIP	LARGE WATER DROP: SINGLE DRIP	:02
PS04	68-2	WATER, DRIP	LARGE WATER DROP: SINGLE DRIP	:03
PS04	69-1	WATER, HIT	HOLLOW WATER HIT IN LARGE TANK	:02
PS04	69-2	WATER, HIT	HOLLOW WATER HIT IN LARGE TANK	:02
PS04	69-3	WATER, HIT	HOLLOW WATER HIT IN LARGE TANK	:03
PS04	69-4	WATER, HIT	HOLLOW WATER HIT IN LARGE TANK	:03
PS04	70-1	WATER, HIT	PROCESSED HOLLOW WATER HIT IN LARGE TANK	:02
PS04	70-2	WATER, HIT	PROCESSED HOLLOW WATER HIT IN LARGE TANK	:03
PS04	70-3	WATER, HIT	PROCESSED HOLLOW WATER HIT IN LARGE TANK	:03
PS04	70-4	WATER, HIT	PROCESSED HOLLOW WATER HIT IN LARGE TANK	:03
PS04	71-1	WATER, SPLASH	LARGE WATER SPLASH	:03
PS04	71-2	WATER, SPLASH	LARGE WATER SPLASH	:03
PS04	71-3	WATER, SPLASH	LARGE WATER SPLASH	:04
PS04	72-1	WATER, SPLASH	LARGE WATER SPLASH	:03
PS04	72-2	WATER, SPLASH	LARGE WATER SPLASH	:05
PS04	73-1	WATER, SPLASH	LARGE PROCESSED WATER SPLASH	:05
PS04	73-2	WATER, SPLASH	LARGE PROCESSED WATER SPLASH	:04

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PS04	74-1	WATER, SPLASH	QUICK WATER SPLASH WHEN SLIPPING IN BATHTUB	:04
PS04	75-1	WATER, UNDERWATER	GENERAL UNDERWATER AMBIENCE: SCUBA DIVER BUBBLES AND BACKGROUND RUMBLE	2:04
PS04	76-1	WATER, UNDERWATER	EERIE UNDERWATER AMBIENCE: RUMBLE, BUBBLES, BANGS AND EERIE CRIES	1:30
PS04	77-1	WHOOSH	FAST WHOOSH IN: HIGH	:01
PS04	77-2	WHOOSH	FAST WHOOSH IN: MEDIUM	:02
PS04	77-3	WHOOSH	FAST WHOOSH IN: LOW	:02
PS04	78-1	WHOOSH	HOLLOW SPACEY WHOOSH BY	:04
PS04	78-2	WHOOSH	HOLLOW SPACEY WHOOSH BY	:03
PS04	78-3	WHOOSH	HOLLOW SPACEY WHOOSH BY	:03
PS04	79-1	WHOOSH	HOLLOW METALLIC WHOOSH BY	:03
PS04	79-2	WHOOSH	FAST HOLLOW WHOOSH BY	:05
PS04	80-1	WHOOSH	POWERFUL HOLLOW WHOOSH BY	:05
PS04	80-2	WHOOSH	HOLLOW WHOOSH BY	:04
PS04	80-3	WHOOSH	HOLLOW SOFT WHOOSH BY	:04
PS04	81-1	WHOOSH	HARSH METALLIC WHOOSH BY	:07
PS04	82-1	WHOOSH	LONG MODULATED SPACEY WHOOSH BY	:22
PS04	83-1	WHOOSH	METALLIC WHOOSH IN AND HOLLOW IMPACT	:10
PS04	84-1	WHOOSH	METALLIC WHOOSH IN AND HOLLOW IMPACT	:10
PS04	85-1	WIND, HURRICANE	HEAVY HURRICANE WIND BLOWING DEBRIS	2:21
PS04	86-1	WIND, VIOLENT	EXTREMELY VIOLENT STORM WIND WITH DEBRIS	2:06